

FORT BUENAVENTURA

30TH ANNUAL EASTER RENDEZVOUS

March 25 - 27, 2016

FOR THOSE REQUESTING THEIR SAME SITES AS LAST YEAR, REGISTRATION FORM AND FEES MUST BE TURNED IN **PRIOR TO 5:00 PM ON FRIDAY, MARCH 4**. ALL SITES BECOME FIRST COME, FIRST SERVED AFTER THAT DATE. NO EXCEPTIONS. PLEASE PLAN AHEAD TO GET YOUR FORM AND FEE IN BEFORE THIS CUT OFF DATE.

*ALL TIN-TIPI AND INDIVIDUAL SITES ARE FIRST COME, FIRST SERVED.

NAME: _____
(No Mountain Man names please)

ADDRESS: _____
Street City State Zip Code

PHONE: () _____ EMAIL: _____

PLEASE NOTE FEE AND CAMPING DATE CHANGES!
FEE INCLUDES OVERNIGHT CAMPING FOR THE NIGHTS OF MARCH 24-27 (THURSDAY THROUGH SUNDAY)
ADDITIONAL CAMPING DAYS BEFORE OR BEYOND THESE DATES ARE ASSESSED AT \$18 PER NIGHT

PLEASE CHECK THE APPROPRIATE BOX(ES) BELOW. IF YOU ARE REQUESTING A CERTAIN CAMP OR TRADE SITE, SPECIFY SITE NUMBER(S) ON THE LINE PROVIDED.

	\$40 - PRIMITIVE CAMP SITE
	\$40 - TIN-TIPI CAMP SITE (2 PARKING STALLS - ONE FOR RV & ONE FOR CAR/TRUCK)
	\$60 - TRADE SPOT (Includes one camp site behind trade spot) ONE TRADER PER SITE, NO EXCEPTIONS
	\$15 - BLANKET TRADE SPOT - ONE TRADER PER BLANKET, NO EXCEPTIONS.
	\$40 - MODERN TENT SITE
	\$60 -INDIVIDUAL CAMP SITE (SITES 1-15) *POWER IS AN ADDITIONAL \$5 PER NIGHT.
	\$18 - ADDITIONAL NIGHTS (IF ANY) PLEASE LIST DATE(S): _____

List requested site #(S)	# of sites	
_____	TOTAL PRIMITIVE CAMP SITES: _____	x \$40 EACH = \$ _____
_____	TOTAL TIN-TIPI CAMP SITES: _____	x \$40 EACH = \$ _____
_____	TOTAL TRADE SITES: _____	x \$60 EACH = \$ _____
_____	TOTAL BLANKET TRADE SITES: _____	x \$15 EACH = \$ _____
_____	TOTAL MODERN TENT SITES: _____	x \$40 EACH = \$ _____
_____	TOTAL INDIVIDUAL CAMP SITES: _____	x \$60 EACH = \$ _____
_____	TOTAL ADDITIONAL NIGHTS (IF ANY): _____	x \$18 EACH = \$ _____
	TOTAL	\$ _____

Weber County ordinance #2-1-05 requires ALL dogs be on a leash.

SEND PAYMENT TO: WEBER COUNTY PARKS 1181 N FAIRGROUNDS DR OGDEN UT 84404
 REGISTRAITON MAY ALSO BE TAKEN OVER THE PHONE BY CALLING PARKS OFFICE AT 801-399-8491.