



Weber County Sport Shooting Complex Pin Shoot
2446 N 1500 W
Ogden, Utah 84404
801-778-6991

February 14th (Regular)

February 28th (22 Shoot)

Cost-\$10.00 per shooter

Time: 6:30 to 8PM

Pin Shoot participants will not be permitted to enter the range after 6:30PM

1. Number one concern is Safety.
2. Must be 21 years of age or older.
3. No rifles or automatic weapons allowed.
4. No drawing from holster.
5. No handling of firearms if you are not shooting.
6. Magazines may be loaded but not inserted into firearms.
7. Shooters allowed to load 6 rounds only.
8. All firearms are to be cleared if not shooting.
9. Range rules apply at all times.
10. Tables will be 2 ft. wide x 8 ft. long.
11. 5 Pins are to be placed in middle of table.
12. Shooting distance to front of table is 25 ft.
13. Tables to be 36" – 40" high.
14. Price for participation is \$10.00 per shooter.
15. **Calibers allowed, .380, .38 Special, 9MM, 40 S&W, 45ACP, No 10MM and No magnums.**

Bowling Pin Rules

All range rules enforced

1. Eye & ear protection must be worn by **all shooters and spectators** at all times.
2. No firearm handling except when in designated safe area or after given load command by range officer.
3. Firearms to be brought to the firing line cased or holstered (cylinder empty, chamber empty and magazines removed).
4. When range officer states "load and make ready" that is your command to load and come to the low ready position.
5. The load will consist of six rounds in a magazine or cylinder, there will be no reloads aloud during the event.
6. When start signal sounds, shooters commence firing.
7. Each shooter shoots pins from table. When the last pin has cleared the table shooter is to unload firearm and show timer the empty cylinder or chamber. Firearms will then be cased, holstered or tabled.
8. When range officer declares "the line is clear", the shooters will then proceed down range to reset pins on table for next shooters, and police brass.
9. **Firearm handling while pin setters are down range is expressly forbidden.**